NHL 20 Tournament Rules

REGISTRATION INSTRUCTIONS
- All registration will be done through Fusion IM.
- Registration will open on Monday, May 25th at 12:00AM and end on Wednesday, June 3rd at 5:00PM.
- The Tournament is Open, so there are no gender restrictions.
- Your team name should be the Gamer Tag/ID that you use on your console so that competitors are able to send a friend request in order to compete against you online. You will need access to PlayStation Plus or Xbox Live to participate.

REGULAR SEASON SCHEDULING
The regular season will begin on Monday, June 8th and end on Thursday, June 18th at midnight. Each player will be required to play a minimum of 3 games during the regular season in order to qualify for the playoffs. Each player will be given a master entry list for the purpose of setting up matchups. Players are responsible for arranging their own games. There is no limit to the amount of times two opponents may play each other during the regular season.

SUBMITTING SCORES
Upon completion of each game, both players must e-mail the result to intramurals@virginia.edu. A screenshot of the final result is preferred.

PLAYOFF SCHEDULING
Regular season standings will be used to seed the playoff bracket. The playoff will be constructed as a single-elimination bracket. The bracket will be posted on Fusion IM, and each game will have a “play-by” date and time to be completed by. If one team is unable to complete a game by the “play-by” designation, the opponent will advance to the next round. If neither team is able to complete a game by the “play-by” designation, then both teams will be eliminated.

SPORTSMANSHIP
All players are expected to exhibit exceptional sportsmanship throughout the tournament. Offensive language including, but not limited to, profanity, racial or ethnic slurs, or intimidation directed toward opponents or administrators will not be tolerated and will result in removal from competition, and may result in further disciplinary action. If a player experiences unsportsmanlike behavior, you must report it to intramurals@virginia.edu.

THE GAME
All games must be played using NHL 20. The competitor with the most goals at the end of regulation wins the game. If the score is tied at the end of regulation, the game will continue following default overtime settings.

GAME SETTINGS
- Games will consist of 7-minute periods. Controls may be set to any configuration.
- All game settings are default.
- Game Skill Setting is All-Star.
- Only current NHL teams may be used. Retro, Fantasy, and/or All-Star Teams are prohibited. Both players may play with the same team.
- The tournament must be played using the most recent NHL 20 update.
- Jersey colors must be contrasting to ensure adequate visibility for both